DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 Level: 6+points, 5crd (sometimes only 4)
2 Level: 10+
Reopening: dbl=14+, 2NT Mineur
2♥/♠= strong

1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd: 15-17, system on,
4th: 12-14. Cuebid is forcing, 2♣=stayman

JUMP OVERCALLS (Style; Responses; Unusual NT)
Preempt: 2 Level: 6crd. 3 Level: 7crd (sometimes only 6).
Level 4: 8crd (sometimes only 7).
Ghestem
Reopen: good suit 10-14 points, 6crd 2♥/♠

DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cuebid = 11+, fit

VS. NT (vs. Strong/Weak; Reopening;PH)
Multi-Landy: dbl=5m &4M, 2♣=M, 2♦=long M, 2♥/♠=5crdM&4crdm

VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
negative dbl up to 3♠

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣

OVER OPPONENTS' TAKEOUT DOUBLE
XX=9+, other suits, usually no fit, jumps preemptive
1NT - X - XX=for 2♣,other transfers ,2♣trsf or staymann

LEADS AND SIGNALS

OPENING LEADS STYLE
	Lead	In Partner's Suit
Suit	3./5., A from AK	3/5
NT	2./4.	2./4.
Subseq		
Other: 3rd from 6crd vs trump contract		

LEADS
Lead	Vs. Suit	Vs. NT
Ace	AKx	Strong suit
King	AK, KDx	KDJ or KD10
Queen	DJx	QJ10 or QJ9
Jack	No higher	No higher
10	Maybe two higher crds	Maybe two higher crds
9	Maybe two higher crds	Maybe two higher crds
Hi-X	xx	xxx, xxxx
Lo-X		

SIGNALS IN ORDER OF PRIORITY
		Partner's Lead	Declarer's Lead	Discarding
	1	High	high=even	o/e
Suit	2			
	3			
	1	Suit preference	high=even	o/e
NT	2			
	3			

Signals (including Trumps):
o/e, Trump=may be suit preference (if possible)

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)
Style: solid
Answers: 1NT (8-10), jump (8-11), dbl jump (8-11, 5crd)
Reopening=other suits (usually other M)

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS
Support dbl and rdbl

W B F CONVENTION CARD

CATEGORY:
NCBO: Switzerland
PLAYERS: Marijke Justitz / Rita Mucha

Date 01.01.2024

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE
5crd M, 2/1 gf,
1NT forcing 1 round over 1♥ or 1♠, also with passed hand
Inverted minor, 4th suit forcing
Bergen Raises 3♣/3♦ = Standard, 2NT Jacoby=gf 4crds, Drury
NT 15-17 (no 5crd M)
RKC: 14/30, Asking for Q=next step
Minorwood, Splinter
2NT over 1NT = Transfer to ♦

SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ = Multi (weak major, strong NT 22/23, strong m)
2♣ = gf, asking for controls (2♦=0/1, 2♥=2/3, 2♠=4+)or M sf
2♥/♠= 5crdM & (4)5crdm, 4-10
Ghestem
Lebensohl → slow shows stopper
Truscott
Jumps always weak (Law)
Smolen

SPECIAL FORCING PASS SEQUENCES

IMPORTANT NOTES
m=minor, M=Major, gf=gameforcing

PSYCHICS
rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		10-22	Inverted		
1♦		4		10-22	Inverted		
1♥/♠		5		10-22	Bergen raises standard, 3♣=7-9, 3♦=10-11, 2NT=gf Jacoby (fit with 4crds)		
1NT				15-17/18	2♣=Staymann with 4crd M, 0+points	Smolen	
					2♦, 2♥, 2♠, 2NT = Transfers		
					22NT = ♦ (3♣=fit)	2♠ =either 6+C or invitational balanced 8/9HP	2NT=15-16HP, 3♣=17 HP, partner pass or 3NT
2♣	yes			strg, gf, 3½L	2♦=0/1C, 2♥=2/3C, 2♠=4+		
						C	
2♦	yes			Multi, weak M, strg NT 22-23	2♥=pass or correct, 2♠= inv. in heart		
				strg m (18+)	3♥/pass or correct 4♥to play		
2♥/♠		5		5crd M & 5(4) crd m	2NT = asking for strength & colour		
					3♣ = pass or correct		
2NT				20/21	Puppet Stayman, **3♠ = Transfer to 3NT**	3♣ – 3♦—4♣ = 4/4 M	
					3♦/3♥ = Transfer		
3♣		7 (6)		pre-empt	3NT = 5♠ & 4♥		
3♦		7 (6)		pre-empt			
3♥		7 (6)		pre-empt			
3♠		7 (6)		pre-empt			
3NT				gambling	4♣= pass or correct		
4♣/♦		8 (7)		pre-empt			
4♥/♠		8 (7)		pre-empt			
4NT				both m			
5♣		8 (9)		pre-empt			**HIGH LEVEL BIDDING**
5♦		8 (9)		pre-empt			